

The image shows a Scratch code editor window with a script for a weather and animal quiz. The script is divided into two parallel paths: one for weather and one for animals. Both paths use a sequence of 'ask' blocks followed by 'if-then' logic to check for correct answers. The weather path includes variables for 'time of day', 'weather', and 'verb'. The animal path includes variables for 'animal', 'weather', and 'verb'. Both paths conclude with a 'say' block that provides feedback based on the user's performance.

```
when green flag clicked
  ask Enter weather and wait
  set weather to correct
  ask Enter an animal (plural) and wait
  set animal to correct
  ask Enter a verb and wait
  set verb to correct
  ask Enter the same animal (plural) and wait
  set animal to correct
  ask Enter a time of day and wait
  set time of day to correct
  join Today was a weather for 2 seconds
  join day so the animal for 2 seconds
  join verb everywhere for 2 seconds
  join join It was a chaotic time of day for 2 seconds

when green flag clicked
  hide variable time of day
  hide variable noun
  hide variable animal
  hide variable weather
  hide variable verb
  show variable time of day
  show variable noun
  show variable animal
  show variable weather
  show variable verb
```